

Stage # 1

“Hit ‘em right between the eyes”



10 Pistol, 10 Rifle, 4 + Shotgun

Staging Rifle loaded with 10 rounds staged safely
Pistols loaded with 5 rds. each holstered
Shotgun staged anywhere safely

Starting position; Standing anywhere at the ready (not touching guns or ammo) When ready shooter may indicate ready by saying “**Hit ‘em right between the eyes?**” rifle cannot be last

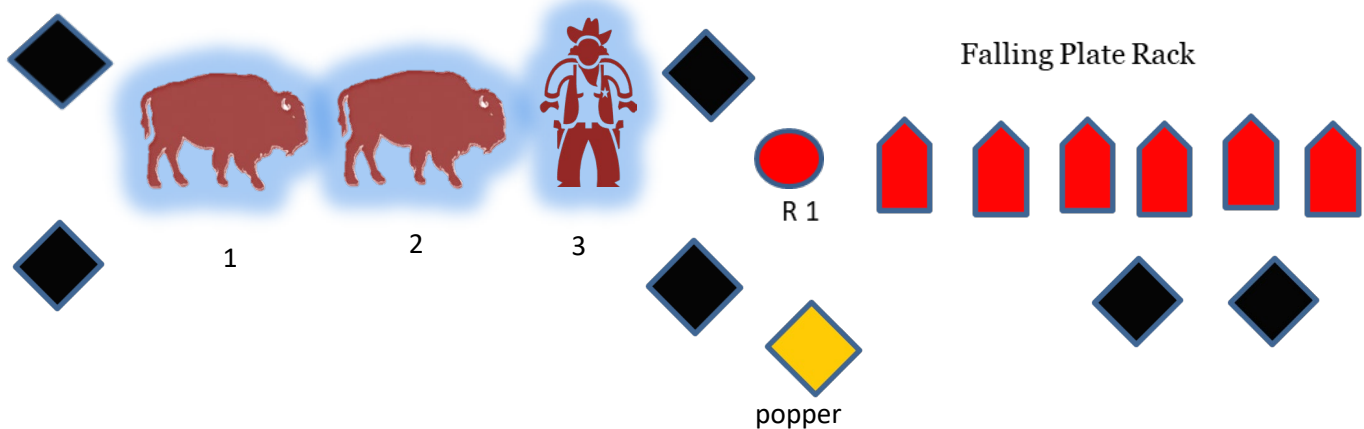
ATB:

Rifle: at position 2, knockdown plate rack and two knockdown targets any order, then double tap target R1

Pistols; at position 1, triple tap target 2, and single tap target 1 and 3 any order, repeat instructions for next 5 rds.

Shotgun; at position 1, Knock down the 4 shotgun targets in any order.

Remaining plates can be made up with a pistol reload(s) and hit the popper



Position 1



Position 2

Stage # 2

Why don't you get a job



10 Pistol, 10 Rifle, 6 Shotgun

Staging anywhere safely, pistol holstered

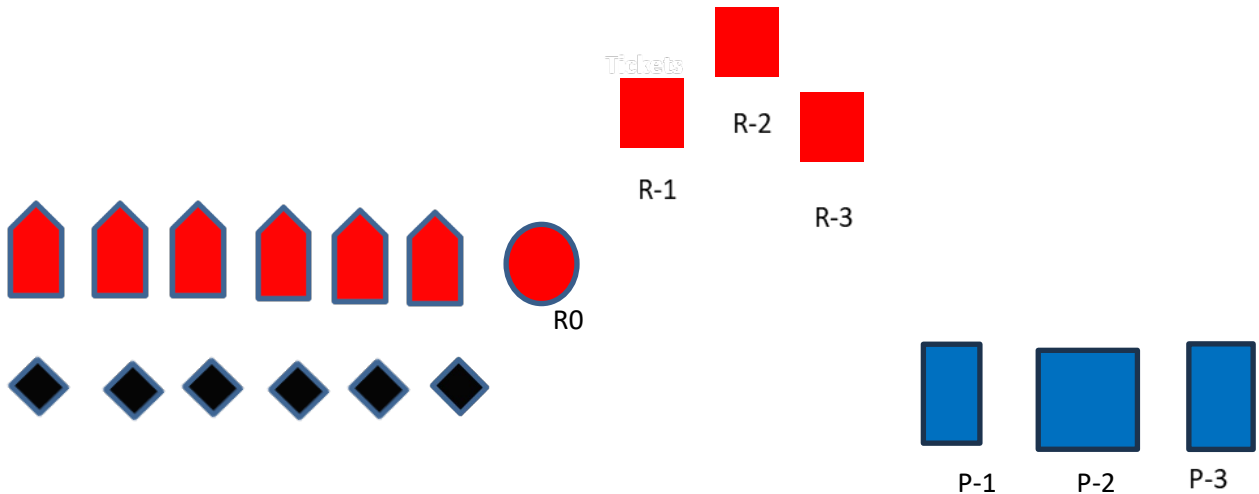
Starting position: Shooter starts standing behind a position first firearm in hand(s)
When ready shooter may indicate ready by saying **"Get a job!"**

ATB:

Shotgun at position 1 engage 6 shotgun targets,

Rifle at position 1, engage knockdown rack and R 0,1,2,3, rifle cannot be last

Pistol at position 2 alternate between center and 1 outside target for 5 rds., then repeat with center and other outside target for 5 rds., **Knockdown plates left standing can be made up with shotgun**



Position 1



Position 2



Stage # 3

Gone Away



10 Pistol, 10 Rifle, 6 Shotgun

Staging: anywhere safely, pistol holstered

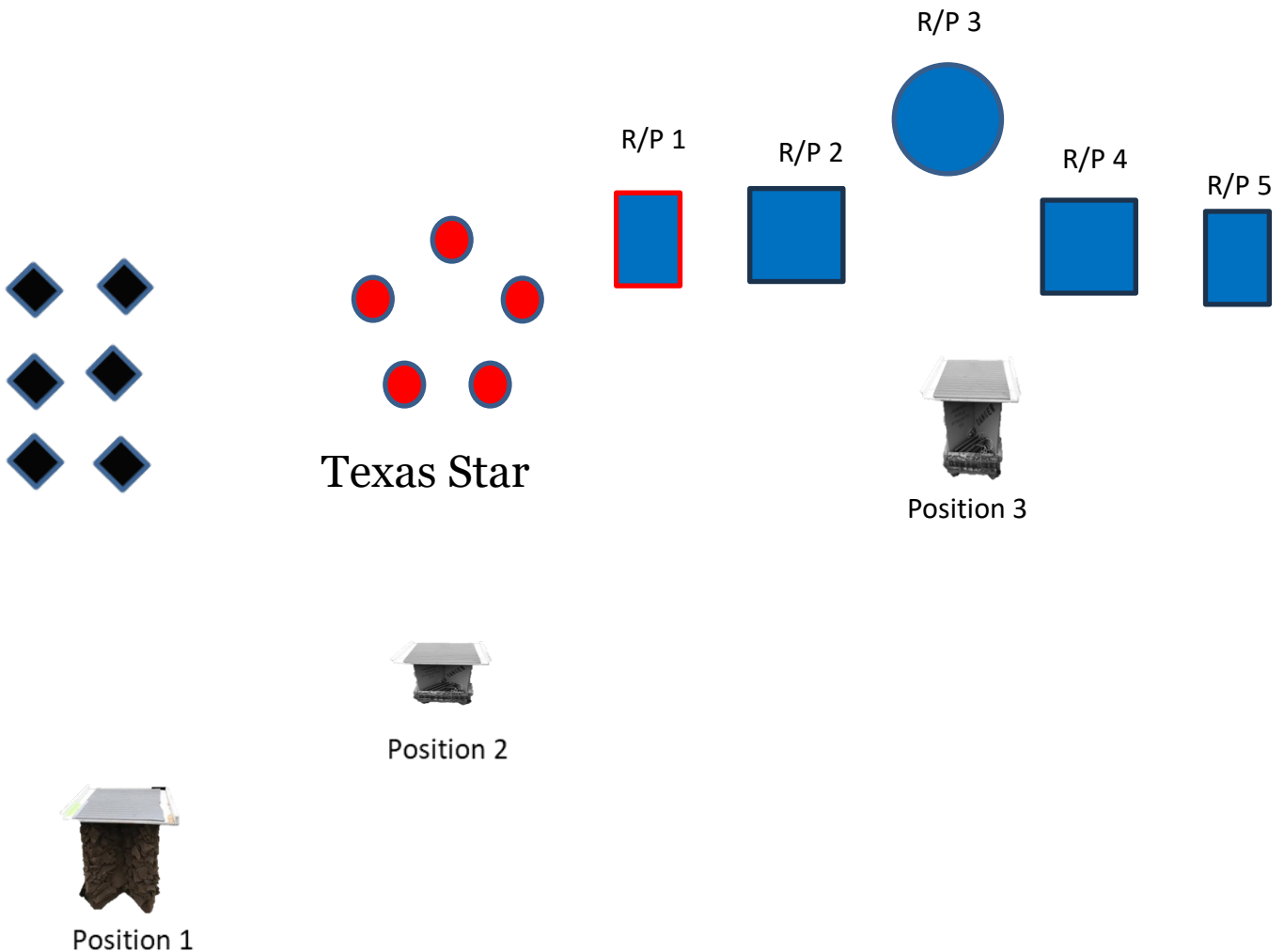
Starting position; Standing behind position 1, hands up in air to the heavens, when ready shooter may indicate ready by saying: “**now that you’ve gone away**”

ATB

Shotgun from position 1 engage the 6 targets

Rifle from position 2 engage the Texas star until down remaining on R/P-1

Pistol from position 3 engage squares and rectangle once each, 6 rounds on R/P-3 any order





Stage # 4

Let the bad times roll

10 *Revolver*, **10** *Rifle*, **2** +*Shotgun*

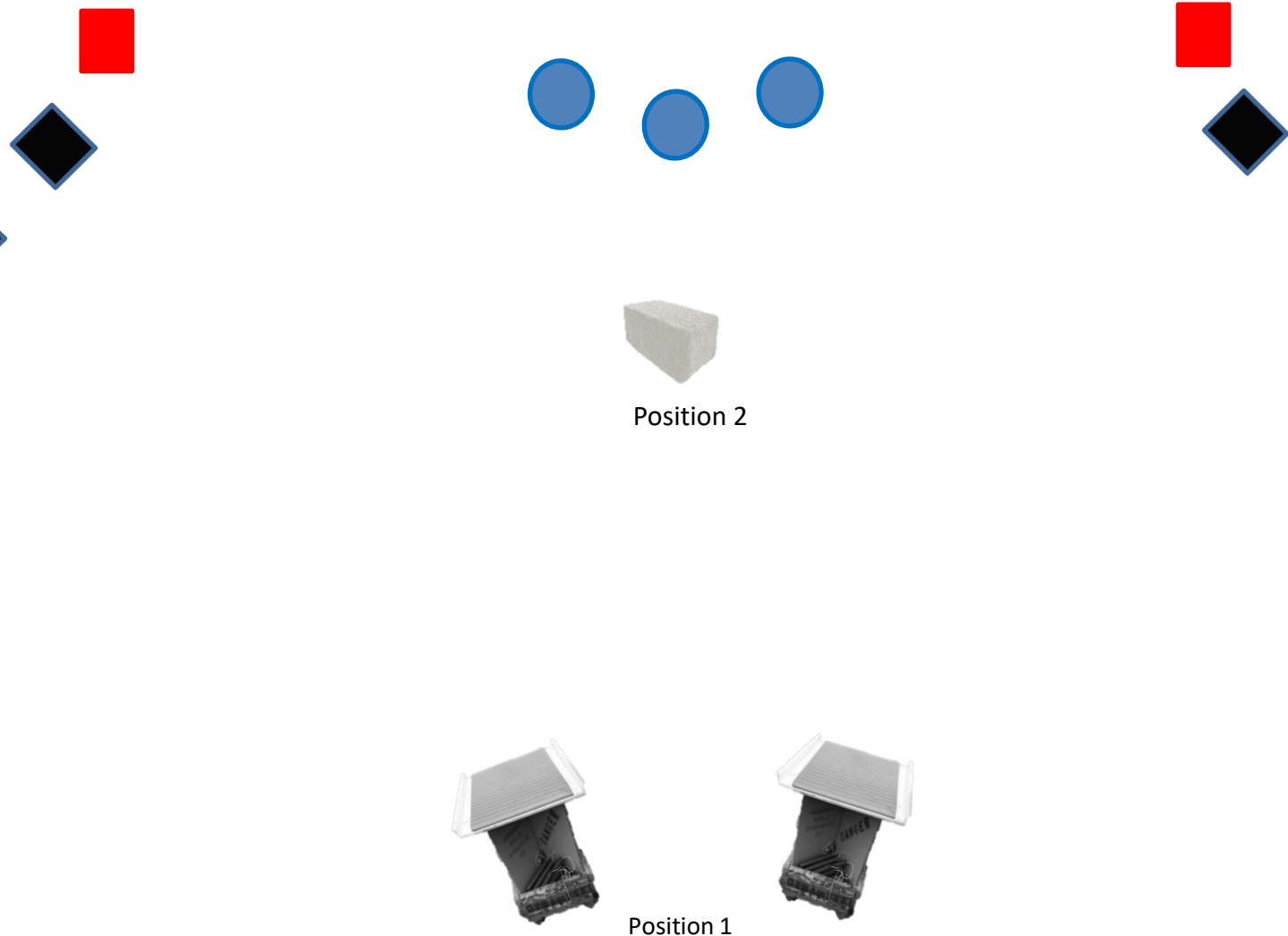
Start: At position 1 holding long gun of choice in hands at position 1. Revolvers loaded with 5 rds. Each and holstered. Rifle loaded with 10 rds. and Shotgun staged anywhere safely, or in hands. Shooter may indicate ready by saying **“Crime does pay”**

On Signal: At position 1,

Shotgun knockdown 2 shotgun targets

Rifle, engage R targets with a Prickly Pear Sweep, double tap alternate between two targets for 10 rds.

At position 2 with revolvers, Nevada sweep the three targets starting on any target, repeat instructions for next 5 rds.





Stage # 5

Can't Repeat

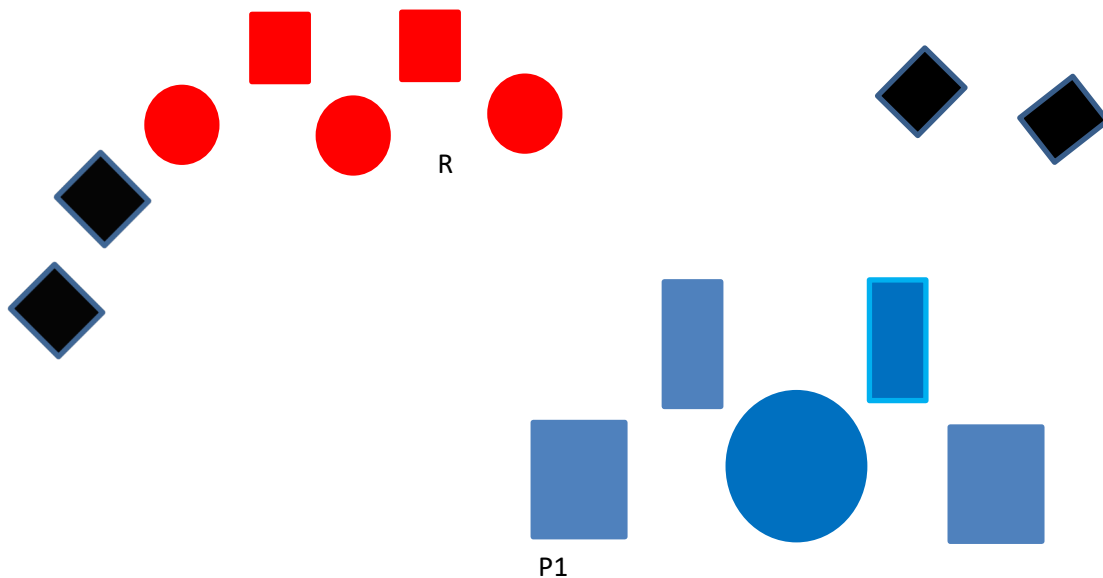
10 Revolver, 10 Rifle, 4 + Shotgun

Start: At position 1 first firearm in hand(s). Revolvers loaded with 5 rds. Each and holstered or in hand(s). Rifle loaded with 10 rds. and Shotgun staged safely or in hands. Firearms used in any order; rifle cannot be last. Shooter may indicate ready by saying “**tomorrow cries**”

On Signal: At position 1, knockdown 4 shotgun targets

At position 1 with rifle, engage R targets in a dirty double sweep, either direction starting on either end, yes you must!

At position 1 with revolvers repeat rifle instructions with P targets



Position 1