

Stage # 1



Staging: Rifle loaded 10 rounds on the gun horse.

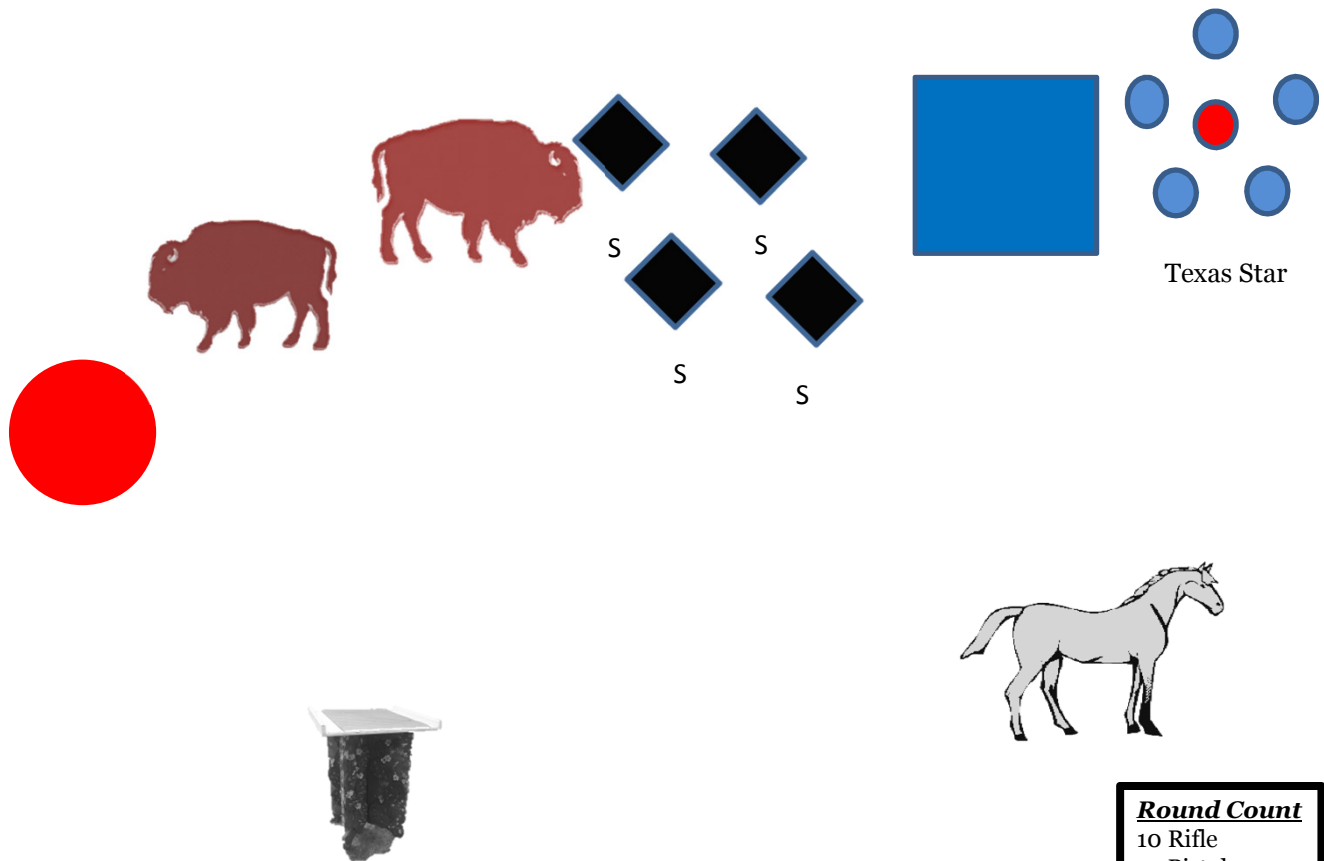
Pistols loaded 5 rounds each holstered

Shotgun open and empty on the gun horse

Standing at the Cactus holding the Keys in both hands.

Shooter says **“This Is Ridiculous”**.

ATB: Drop the keys. Start on either end target (circle or buffalo) with your pistols shoot a big Whiskey Sweep from putting 2 shots on the outside target then 3 shots on the middle target and 5 shots on the other outside target. Move to the gun horse and pick up your rifle and shoot the Texas star until all plates are down then dump remaining rounds on the square. Misses will not be counted on the star but will be counted on the square. Make rifle safe and pick up your shotgun. If any plates remain on the star shoot the square target with that many rounds and then knockdown the remaining shot gun knockdowns.



<u>Round Count</u>
10 Rifle
10 Pistol
Shot gun 4+

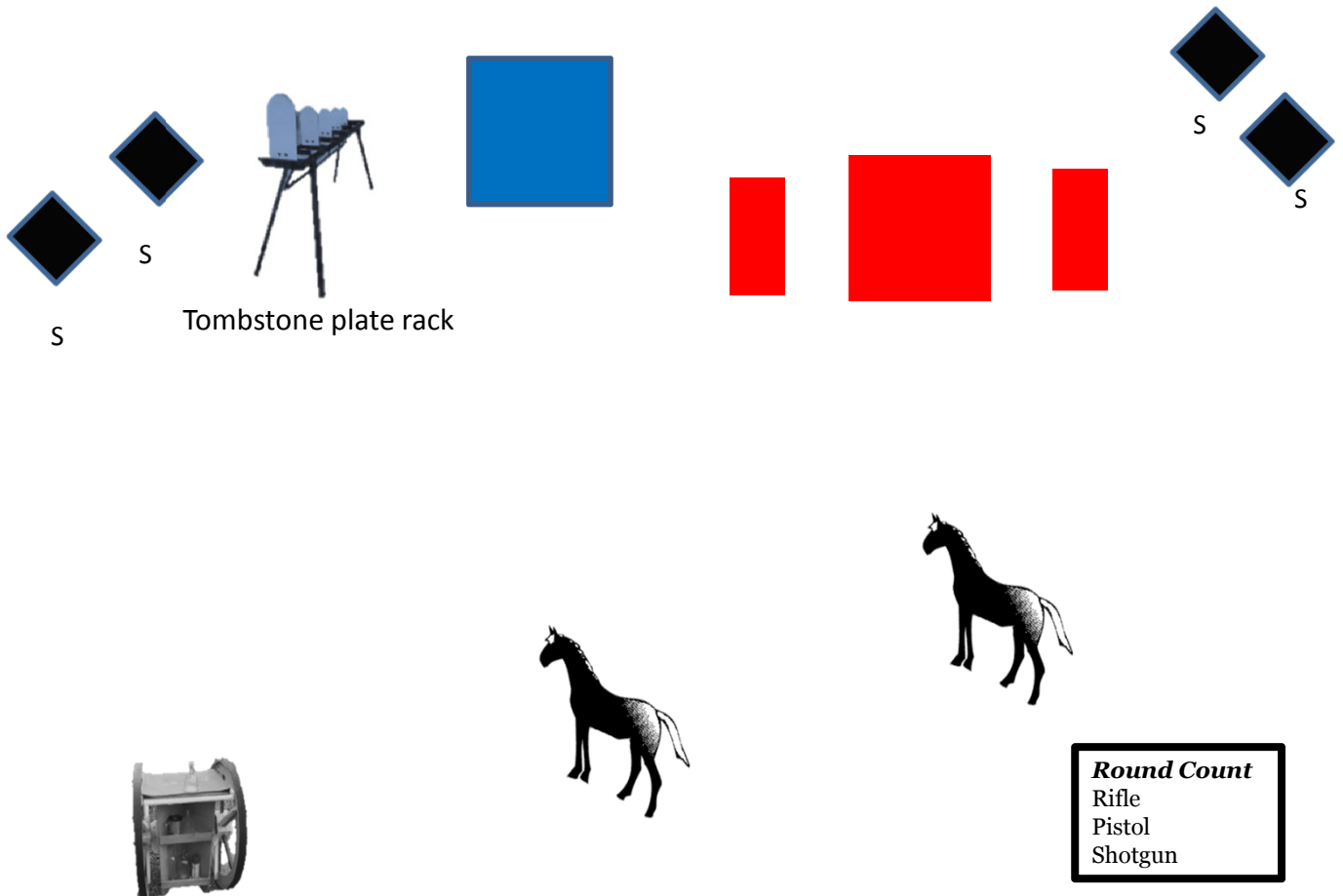


STAGE # 2

Staging: Two pistols loaded with 5 rounds each holstered .
Rifle loaded with 10 rounds on the whiskey wagon.
Shotgun, open and empty, on the whiskey wagon.

Starting Position: Standing at the whiskey Wagon, both hands on the whiskey bottle.
When ready shooter says "**How Ridiculous Is It**"

ATB: Pick up your rifle and dump 5 rounds on the big square and then knock down the plates on the tombstone rack. Make rifle safe and pick up your shotgun and knockdown the 2 shotgun targets in any order then move to the gun horse in front of the big square and if any plates are left standing shoot the big square that many times. With shot gun open and empty move to the right gun horse and knock down the 2 shot gun targets in any order. Make shot gun safe and with your pistols shoot a 1,3,1 sweep from either direction and repeat instructions with you other pistol.



STAGE #3



“Staging: Rifle loaded 10 rounds on the wanted sign table.

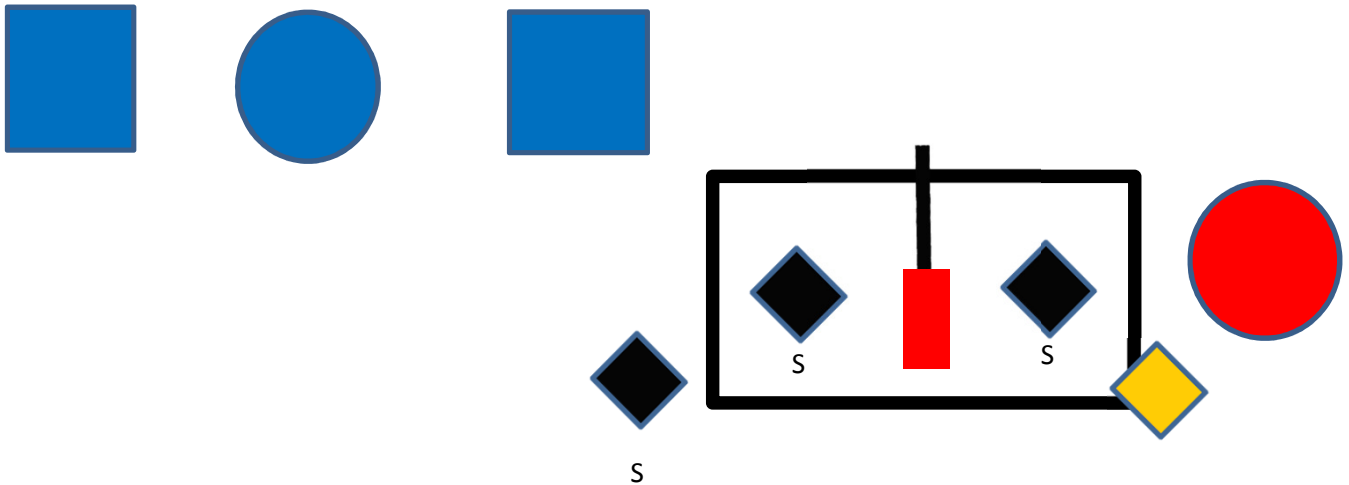
Pistols loaded 5 rounds each on table

Shotgun open and empty on Hay bale.

Standing at the wanted sign table with hands touching your hat shooter says

“It’s A Little More Ridiculous than the last one”.

ATB: Pick up your rifle do a 4,2,4 sweep from either direction. Make rifle safe and move to the hay bale and with your shot gun shoot the **activator first** and the 3 other knockdown shot gun targets in any order. Make shot gun safe and with your pistols put 1 shot on the swinger and 4 shots on the big circle and then 4 shots on the big circle and 1 shot on the swinger



<i>Round Count</i> 10 rifle 10 Pistol 4+ Shotgun
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Stage # 4



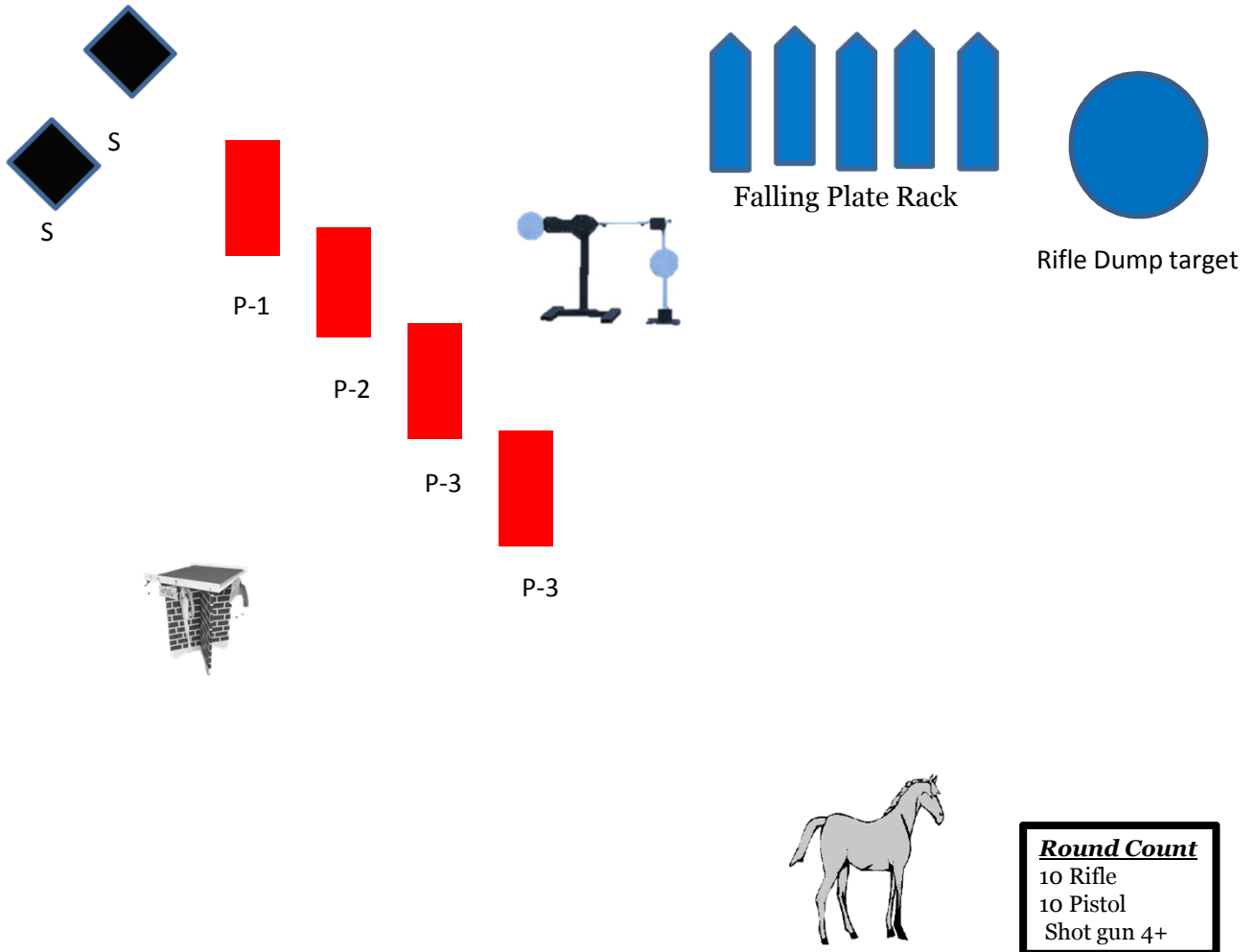
Staging: Rifle loaded 10 rounds held at port arms at the gun horse.

Pistols loaded 5 rounds each holstered

Shotgun open and empty on the Gun Horse.

Standing at the gun horse holding rifle at port arms shooter says **“Don’t Be Ridiculous”**.

ATB: With Rifle alternate between the Plate rack and the Square for 10 rounds shooter has the choice to start on the plate rack or the square. Misses on the plate rack will not be counted as misses. There will be a 1 second bonus for each plate knocked down. Make rifle safe and pick up shot gun and knock down the activator and then the swing plate then move to the Jail and knock down the 2 shotgun targets in any order. Make shot gun safe. With your pistols you will shoot a Yuma Sweep starting on P4,P3,P2,P1,P2,P3,P3,P4,P4,P4.



STAGE # 5



Staging: Pistols loaded 5 rounds each holstered.

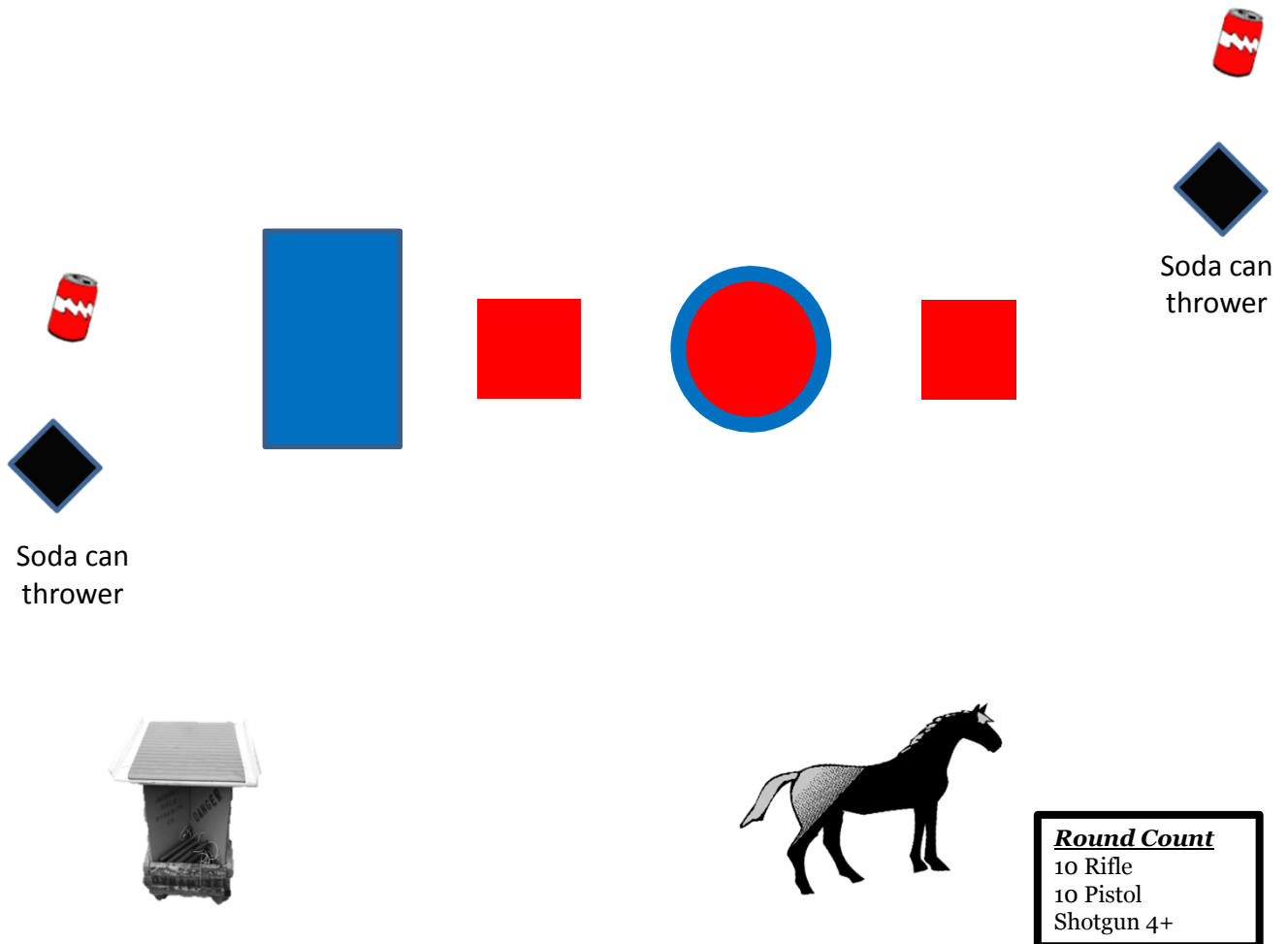
Rifle loaded 10 rounds staged on dynamite table.

Shotgun open and empty on the dynamite table

Shooter standing at the dynamite table coach holding a stick of dynamite

Says **"I Am One Of The Ridiculous Ten"**

ATB: Pick up your rifle and starting on the big circle do a Lawrence Welk sweep using the circle and Big Jackson. Start by putting 1 shot on the circle 2 shots on Big Jackson 3 shots on the circle and 4 shots on Big Jackson. Make rifle safe and pick up your shot gun and shoot the left soda can thrower and move to the gun horse and shoot the right soda can thrower. Make shot gun safe. With pistols do a Dancin Angel sweep putting 1 shot on the squares then 1 shot on the circle and 1 shot on the squares. Repeat. There will be a 3 second bonus for each can hit.



Soda can
thrower

Soda can
thrower

<u>Round Count</u> 10 Rifle 10 Pistol Shotgun 4+
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