



Stage # 1

HATFIELDS AND MCCOYS DEVILS BACKBONE 1863

In 1863 during the Civil War on the Confederate side were Randal McCoy and Devil Anze Hatfield. Fighting a battle at the Devils Backbone, while standing at a tree Captain Hatfield has a Yankee sneak up on him and is ready to shoot him in the back when Randal McCoy shoots the Yankee dead. As the battle continues Devil Anze tells his men to give him their pistols and head for the hills. He finds a young soldier dying and the young soldier asks him to "Please Stop the Pain".

Staging: Rifle loaded 10 rounds on the gun horse.

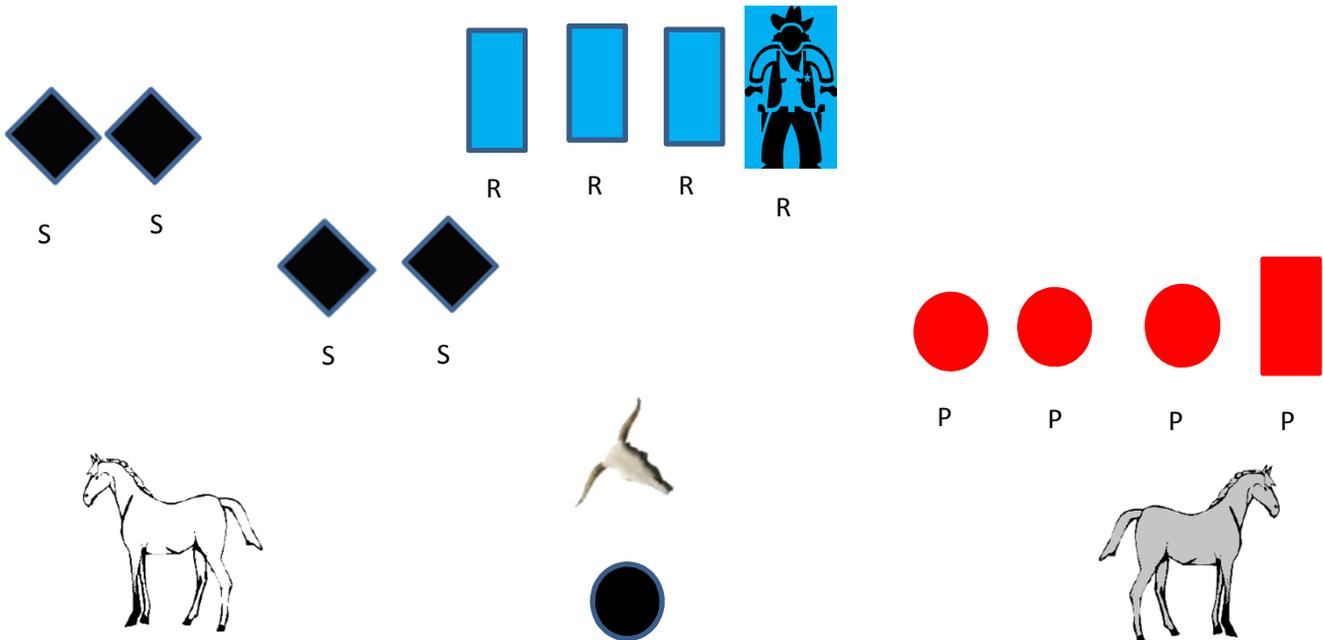
Pistols loaded 5 rounds each holstered

Shotgun open and empty on the gun horse

Both Shooters start standing on the plate at the steer head say **"This Stage is a Pain in My Backbone"**. **The other family will respond "You Ain't Got No Backbone"**

ATB The first shooter will move to the gun horse on the right and shoot the pistol targets from the left doing a 3,1,1 then 5 on the rectangle holster pistols and pick up rifle and repeat the sweep on **the rifle targets the cowboy will get the 5 shots** make the rifle safe on the gun horse. Move back to tag your partner, they will move to the right gun horse and with pistols shoot the targets from the right in a 5, 1,1,3 sweep holster pistols and pick up rifle and repeat sweep on the rifle targets. Make the rifle safe on the gun horse. Move back to tag your partner and you and your partner will move to the left gun horse and 1 shooter will shoot 2 shotgun knock downs in any order. Make shotgun safe on the gun horse and than the other shooter will pick up their shotgun and knock down the last 2 shotgun knockdowns in any order.

Can be Shot gunfighter.



Round Count
10 rifle
10 Pistol
2+ Shot gun



STAGE # 2

“BACK HOME AFTER THE WAR”

After they had both returned from the war Randal finds that he is missing a razor back hog. As Floyd Hatfield, a cousin to Devil Anze Hatfield, is passing Randal McCoy with Randal's pig in his wagon McCoy says that's my pig. McCoy takes him to court over the issue. Bill Stanton gives false testimony that the pig had a notch cut in it's ear and that it was Floyd's. During the court session The judge asks Floyd “**Is the Pig In Court**” and he reply's “**No It's Been Et**”. After court Bill Stanton is ambushed and killed by 2 McCoy's.

Staging: Rifle loaded 9 rounds staged on the gun horse on the Left(Both Shooters)
Pistols loaded 5 rounds each holstered (Both Shooters)
Shotgun open and empty on the gun horse on the Right(Both Shooters)

1st shooter standing at the left gun horse holding the pig in both hands.

Shooter says “Who et the Pig” Posse responds “**Hatfield Or McCoy (the other family)”**

2nd shooter starts at the left gun horse with the first shooter

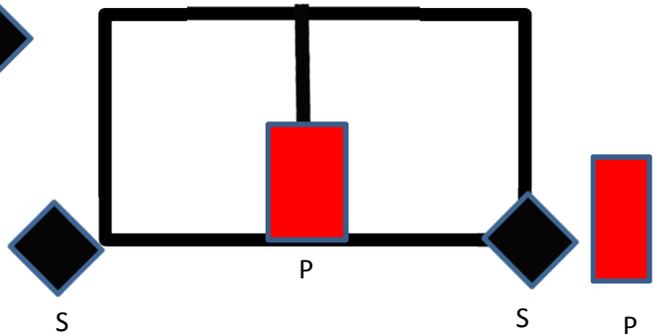
ATB: Drop the pig, pick up rifle and shoot the rifle targets from the left in this order, 1-1-4-2-2-4-3-3-4. Make rifle safe and moves to the right gun horse. Once the first shooter makes the rifle safe the other shooter will pick up rifle and shoot the rifle targets from the right in this order 4,4,1,3,3,1,2,2,1. Make rifle safe and move to the right gun horse. 1st shooter will pick up the shotgun, **any time after the 9th rifle shot**, and shoot any 2 shot gun knockdowns including the swinger activator. Make the shotgun safe and move to the cactus. The 2nd shooter will pick up their shotgun and knock down 2 shotgun knockdowns. Make shot gun safe and move to the cactus. After the last 2 shot gun knockdowns are down, the 1st shooter will draw pistol or pistols and shoot 5 shots on the swinger and 5 shots on the stationary pistol target in any order. **Holster pistols.** Than the 2nd shooter will repeat the instructions. **(2nd shooter may have hands on pistols but must stay in the holster until the 1st shooter is done)**



R R R R



S S



Round Count
9 Rifle
10 Pistol
4+ Shotgun



STAGE # 3

THE PINKERTON MAN

While in town at the bar one of Devil Anze Hatfield cousin's is playing poker. A Pinkerton man named Bad Frank Philips enters and walks up to the bar tender and asks if the man playing poker is Bob Evenger. He goes up to Bob and tells him he is under arrest for squatting on Federal Land and not paying taxes. Bob tells him, "My little brother Ed is Standing Behind You" and he's got a **Regular Navy Pistol** aimed at your head. A pistol fight begins, the Hatfield's are killed and "Big Frank" is wounded.

Staging: One shooter will shoot the rifle and one shooter will shoot the pistols

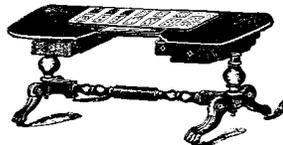
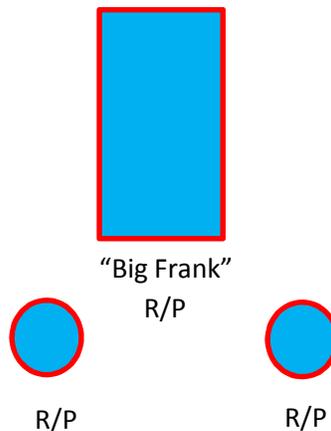
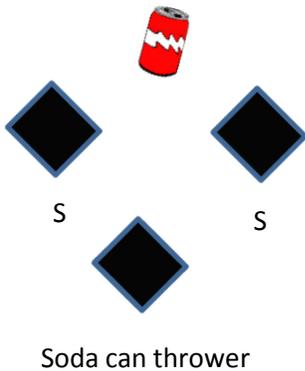
Both shooters standing at the whiskey barrel with shot guns in hand

Rifle loaded with 10 rounds on the table. **(One Shooter)**

Pistols loaded with 5 rounds holstered **(One Shooter)**

Shooters say "**My Little Brother Ed is behind You**" The rest of the posse replies "**With a Regular Navy Pistol**" Both shooters standing at the whiskey barrel with shot guns in hand open and empty. ATB they can both load their shotguns.

ATB: 1st Shooter will shoot 1 shot gun knockdown and the soda can thrower activator, the second shooter will shoot the soda can and 1 shot gun knockdown **if can is hit that is a 5 second bonus.** When each shooter finishes the shot gun they can move to the table and make shot gun safe. After both shot guns are safe on the table, 1st shooter will pick up your rifle (**rifle shooter may not be touching rifle hands will be at side / default position**) and do a 1,3,1 from either direction and repeat. Make rifle safe on table when the rifle is safe 2nd shooter will draw pistols and do a 1,3,1 from the **opposite direction** and repeat. **2nd shooter may have hands on pistols but must stay in the holster until the 1st shooter is done**)



<u>Round Count</u>
10 rifle
10 Pistol
2+ Shot gun

Stage # 4



ELECTION DAY IN BLACKBERRY CREEK KENTUCKY

During an election day picnic a shooting contest has started. While the shooting is going on Devil Anze Hatfield and his wife are walking around and they pass Randal McCoy and his wife. The boys standing around start shouting out comments on who flinched as they passed. While Cap Hatfield is shooting at the nail head on the target he hits it dead on and the bullet ricochets off and hits a lantern hanging on a post. This starts an argument along with the heckling of who flinched first a fist fight starts between the Hatfield's and McCoy's the fight ends when Devil Anze brother Ellison is stabbed and shot. He dies the next day from his wounds.

Staging: Shotgun open and empty on Whiskey barrel **(One Shooter)**

Rifle loaded 10 rounds staged on the gun horse **(Both Shooters)**

Pistols loaded 5 rounds each on the barrel. **(One shooters)**

Both shooters standing on the steel plate with arms crossed and back to back 1st shooter says shooter says: **“Who Flinched?”** **The posse will yell Hatfield or McCoy (which ever team is shooting) (2nd shooter starts with 1 foot on the steel plate)**

ATB: 1st shooter will move to the gun horse and pick up the rifle will shoot the rifle targets in this order 1-2-2-3-2-2-1-2-2-3, reload 1 round and shoot the bonus knockdown rifle target move back and tag you partner **(1st shooter will remain on the plate)** and **2nd shooter** will move to the gun horse and shoot the rifle targets in this order 3-2-2-1-2-2-3-2-2-1, reload 1 round and shoot the other rifle bonus target. Make rifle safe on the gun horse **2nd shooter will move from rifle to barrel and shoot your pistols** in this order 1-2-2-3-2-2-1-2-2-3 **make pistols safe on the barrel.** Move back to tag **your partner standing at the plate at the plate.** They will move to the Barrel and pick their shot gun and knock down 4 shotgun targets. If both rifle knock down targets are knocked down there will be a 5 second bonus



Bonus Rifle Target



R1



R2



R3



Bonus Rifle Target



S



S



P1



P2



P3



S



S



<p>Round Count 10+1 rifle Pistol 2+ Shotgun</p>

STAGE # 5



1888 THE BATTLE OF GRAPEVINE

Devil Anze Hatfield's Uncle Jim Vance has gone to capture Randal McCoy. During a shootout, Randal escapes the posse but they burn down Randal's home and the kills one of his son's and a daughter. Uncle Jim returns and tells his brother of his failure. Devil Anze gathers his kin and they head into Kentucky to fight the McCoy's. A gunfight in a clearing by a stream leaves some dead Hatfield's and McCoy's. The Hatfield's retreat and head home. This is the last fight between the families. They begin to heal their wounds and go on with their lives.

Staging: Pistols loaded with 5 rounds each Holstered. **(both Shooters)**

Shotgun open and empty on Water trough **(1st shooter)**

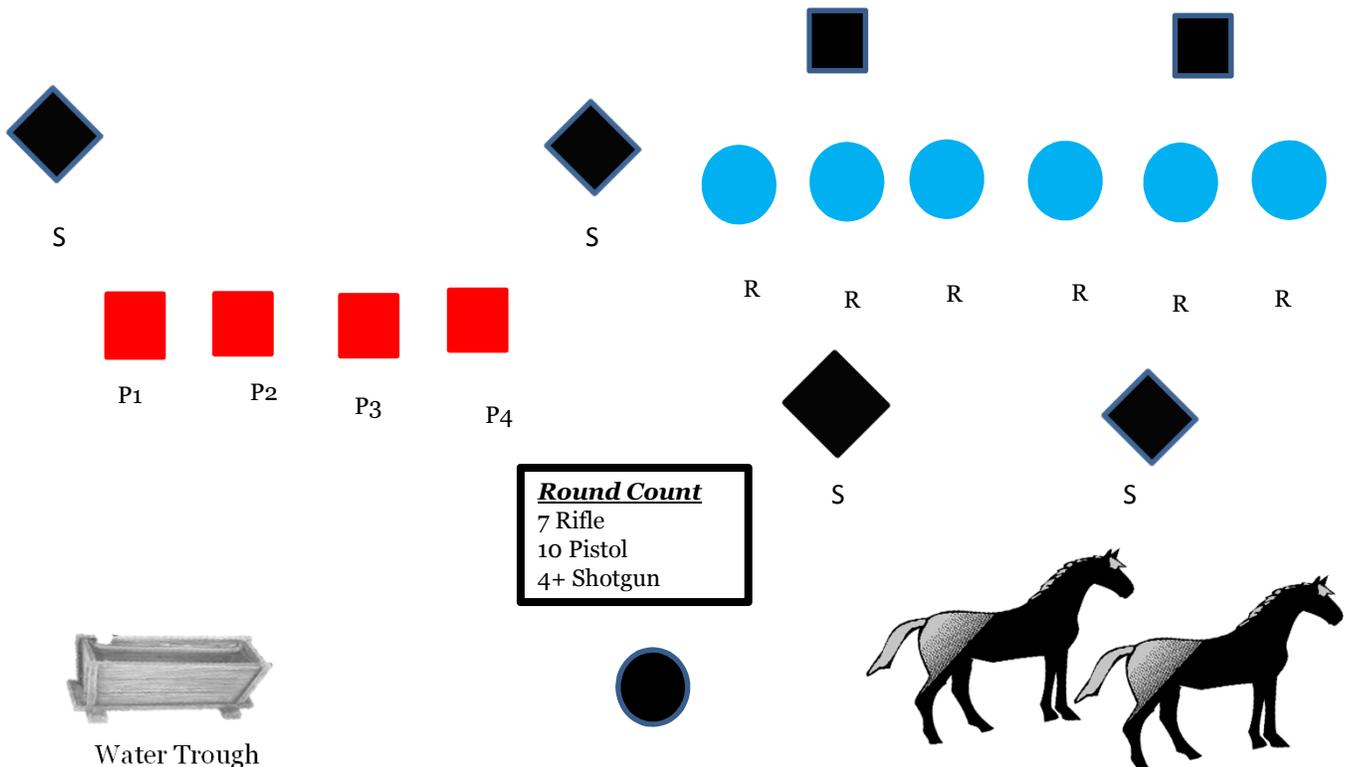
Shotgun open and empty on gun horse **(2nd shooter)**

Rifle loaded with 7 rounds on gun horse **(both shooters)**

The 1st shooter standing at Water trough with a hands on your hips. Shooter says **"We are coming for you Hatfield or McCoy"** the posse will respond **"Bring it on McCoy or Hatfield"** ***(2nd shooter starts with 1 foot on the steel plate)***

ATB: The 1st shooter shoots the pistol targets in this order 1-4-2-3-1 * 4-2-3-1-4. holster pistols and picks up shotgun knocks down 2 shot gun targets in any order. Make shotgun safe on the water trough. Move back to tag your partner they will move to the water trough and repeat the pistol order. Holster pistols move to tag your partner at the plate. 1st shooter will move to rifle and knock down only 3 plates on the rack and dump the remaining on the square dump target on the left. Move back to tag your partner at the plate and 2nd shooter will move to rifle and knock down Only 3 plates on the rack and dump the remaining on the square dump target on the right. They will pick up the shotgun and knock down 2 shot gun knockdown targets and any plates left standing they will be knocked down with their shotgun.

Misses will not be counted on the plate rack.



Feud shootoff



“Staging: Rifle loaded 10 rounds on the Table.

Pistols loaded 5 rounds each on table

Shotgun open and empty on Table. **Additional rounds may be staged on the table with your shotgun**

Rifle Shooter will stand at the table with hands on hat the other 2 shooters standing at the steel plate.

ATB: Pick up your rifle and shoot the 4 rifle targets in a 2, 2, 2, 4 sweep from either end. Make rifle safe on the table. Move to tag off your pistol shooting team mate at the steel plate. Pistol shooter will move up and pick up pistols and shoot a 1,1,1,2 sweep from either end and repeat with 2nd pistol. Make both pistols safe on the table. Move to tag off your shotgun shooting team mate at the steel plate. Shotgun shooter will move up and knock down the 4 SG targets in any order. The spotters will tell you how many make ups for misses and you will engage “Big Jackson” that many times. This will be an elimination shootoff. Winning teams continue by best time. (ie. 20=10, 10=5, 5=2, 2= winner)

The order is: 1, 2, 3, 3, 2, 1, 1, 2, 3, 3.”add a cowboy target for last shot

Round Count

10 rifle
10 Pistol
4+ Shotgun