

Stage # 1

HATFIELD'S AND MCCOY'S DEVILS BACKBONE 1963



In 1963 during the Civil War on the Confederate side were Cactus Whiskey McCoy and Dixie Bill Hatfield. Fighting a battle at the Devils Backbone, while standing at a tree Captain Hatfield has a Yankee sneak up on him and is ready to shoot him in the back when Cactus Whiskey McCoy shoots the Yankee dead. As the battle continues Bill tells his men to give him their pistols and head for the hills. As he heads back to his men he says "What a Pain in my Backbone"

Staging: One shooter will stage long guns to the left and one shooter will stage long guns to the right

Rifle loaded 10 rounds on the gun horse.

Pistols loaded 5 rounds each staged on the rock **1st shooter**

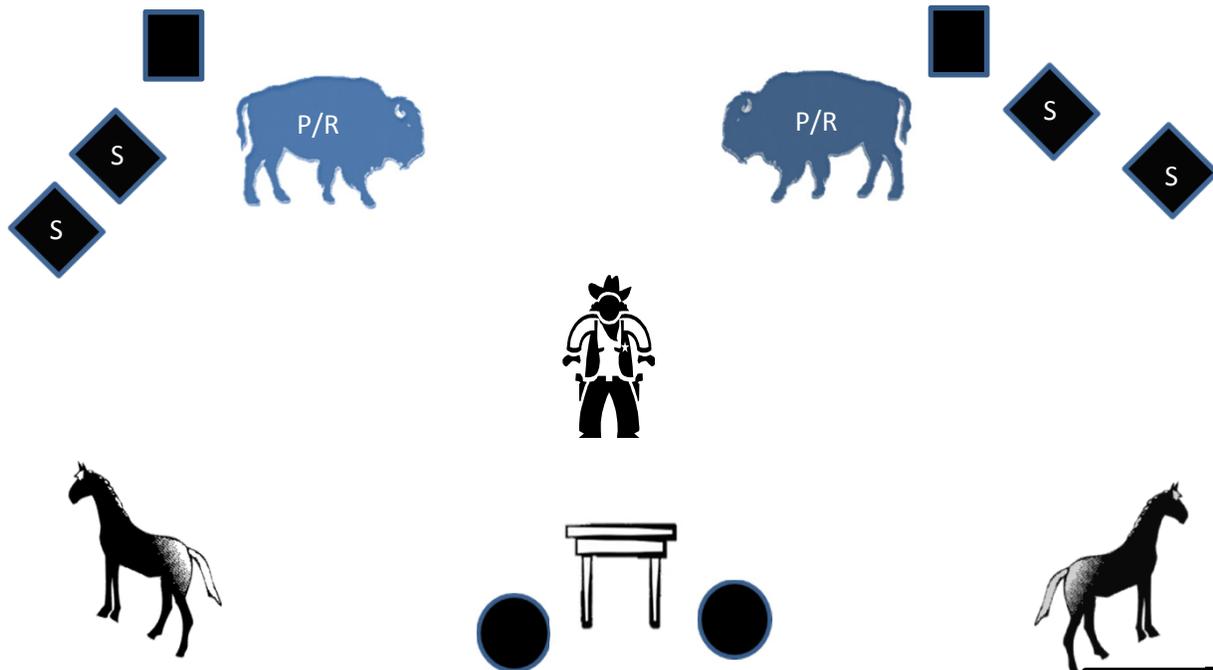
Pistols loaded 5 rounds each holstered **2nd shooter**

Shotgun open and empty on the gun horse.

Both Shooters start standing at the plate to the side where their long guns are staged with hands on pistols 1st shooter says "**What a Pain in my Backbone**"

The other family will respond "You Ain't Got No Backbone"

ATB The first shooter will move to the gun horse where their long guns are staged and it is the shooters choice, shot gun or rifle first. With shot gun knock down 2 shotgun targets in front of you . With rifle put 2 shots on the square and 3 shots on the buffalo in front of you and repeat . Make long guns safe and move to the Rock. With your pistols put 3 shots on the buffalo and 2 shots on the cowboy and repeat with second pistol and restage pistols on the rock. then tag your partner and they will repeat the instructions.



Round Count

10	Rifle
10	Pistol
2+	Shotgun

STAGE #3

THE PINKERTON MAN



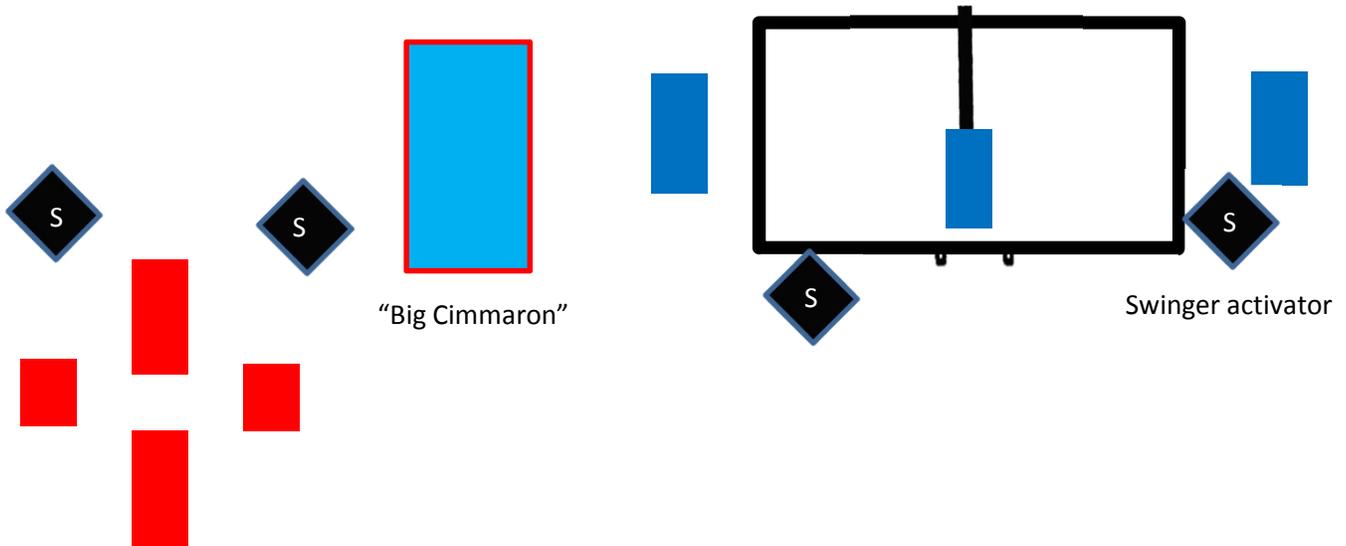
While in town at the bar one of Devil Anze Hatfield cousin's is playing poker. A Pinkerton man named Bad Cimmaron Philips comes in on the noon stage and enters the bar. He asks the bar tender if the man playing poker is Rusty Bonz Mark. He goes up to Rusty and tells him he is under arrest for squatting on Federal Land and not paying taxes. Rusty tells him, "**My little brother Navy Six is Standing Behind You**" and he's got a **Regular Navy Pistol** aimed at your head. A pistol fight begins, the Hatfield's are killed and "Big Cimmaron" is wounded.

Staging: 1st Shooters shotgun on the table with their rifle.
 2nd Shooters shotgun on the left stand by pistol targets.
 Rifle loaded with 9 rounds on the table. **(Both Shooters)**
 Pistols loaded with 5 rounds holstered **(Both Shooters)**

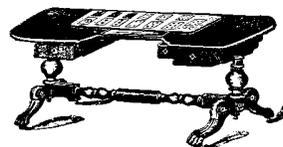
Both shooters standing at the table holding a deck of cards

1st Shooters say "**My Little Brother Navy Six is behind You**" The rest of the posse replies "**With a Regular Navy Pistol**"

ATB: 1st Shooter will drop your cards and pick up shotgun and shoot 2 shot gun knockdowns by the swinger and make shot gun safe. Then pick up rifle and put 3 shots on each rectangle and the swinger in any order. Make rifle safe and move to the stage coach and wait until the 2nd shooter shoots their rifle putting 1 shot on the rectangles and the swinger in any order and the remaining 7 on Big Cimmaron. 2nd shooter will make rifle safe and move to the other stand. When the 2nd shooter puts his rifle down the 1st shooter will shoot through the stage coach door opening and will alternate the top and bottom pistol targets for the first for 5 rounds and the left and right for 5 rounds starting on either target. Holster pistols and move to the left and the 2nd shooter will repeat the pistol instructions holster pistols and pick up shot gun and knock down 2 shot gun targets.



<u>Round Count</u>	
9	Rifle
10	Pistol
2+	Shot gun



STAGE # 4



ELECTION DAY IN BLACKBERRY CREEK KENTUCKY

During an election day picnic a shooting contest has started. While the shooting is going on Chuckwagon Bill Hatfield and his wife Joan are walking around and they pass Deadeye Dutch McCoy and his wife. The boys standing around start shouting out comments on who flinched as they passed. While Cap Hatfield is shooting at the nail head on the target he hits it dead on and the bullet ricochets off and hits a lantern hanging on a post. This starts an argument along with the heckling of who flinched first. A fist fight starts between the Hatfield's and McCoy's the fight ends when Devil Anze brother Ellison is stabbed and shot. He dies the next day from his wounds.

Staging: Shotgun open and empty on Prickly pear Cactus(**Both Shooters**)

Rifle loaded 10 rounds staged one on the gun horse and one on the stand

(Both

Shooters)

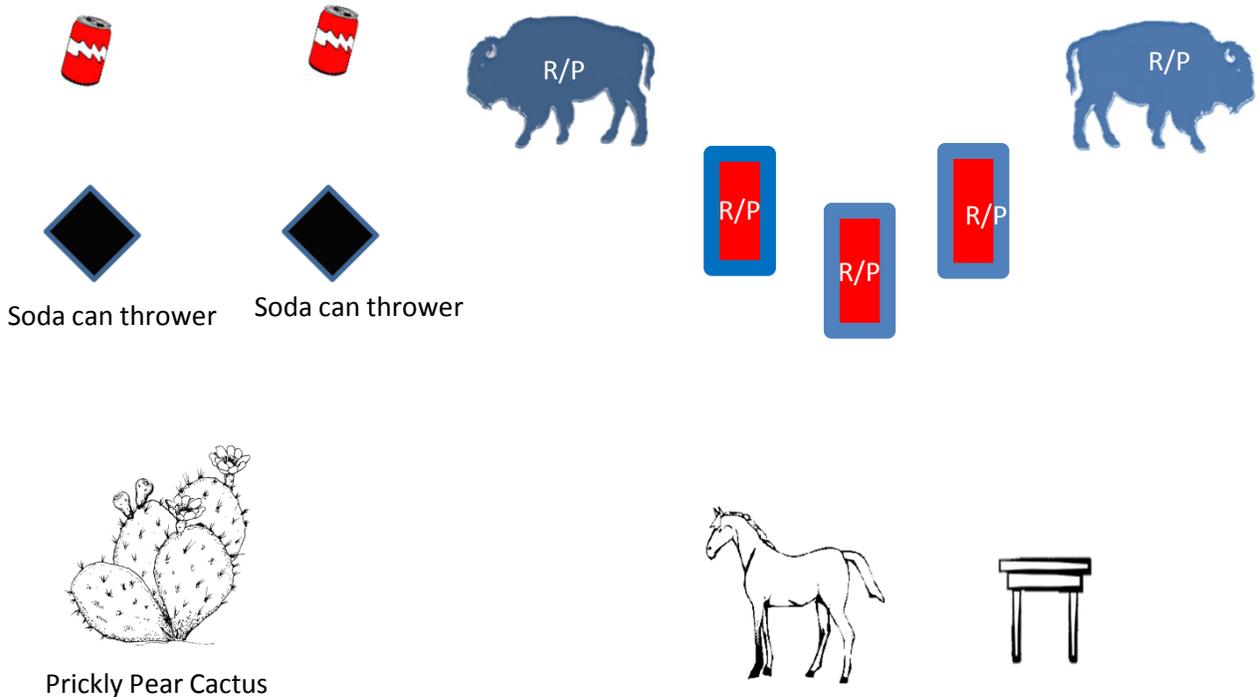
Pistols loaded 5 rounds each Holstered. (**Both shooters**)

Both shooters standing at the cactus with shot gun in hand 1st shooter says shooter says: “

Who Flinched?” the other shooter says either Hatfield or McCoy

ATB: Both shooters will load their shot guns and one will knock down the plate the other will shoot the cans. Each can is a 3 second bonus if hit. Make

shot guns safe and move to your rifle. 1st shooter will do a 2,1,1,1 sweep starting on the left buffalo and repeat from the right. Make rifle safe. Shooter 2 will pick up rifle and shoot a 2,1,1,1 sweep starting on the right buffalo then repeat from the left and make rifle safe. 1st shooter will repeat sweep with their pistols and holster. 2nd shooter will repeat sweep with their pistols.



Round Count
10 Rifle
10 Pistol
2 + Shotgun

STAGE # 5



1888 THE BATTLE OF GRAPEVINE

Devil Anze Hatfield's Uncle Irishman Jim Vance has gone to capture Randal McCoy. During a shootout, Randal escapes the posse but they burn down Randal's home and the kills one of his son's and a daughter. Uncle Jim returns and tells his brother of his failure. Devil Anze gathers his kin and they head into Kentucky to fight the McCoy's. A gunfight in a clearing by a stream leaves some dead Hatfield's and McCoy's. The Hatfield's retreat and head home. This is the last fight between the families. They begin to heal their wounds and go on with their lives.

Staging: Pistols loaded with 5 rounds each Holstered. **(Both Shooters)**

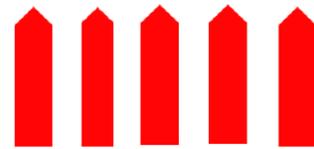
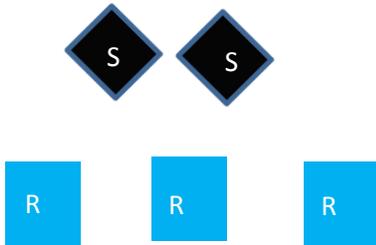
Shotgun open and empty on barrel **(1st shooter)**

Shotgun open and empty on gun horse **(2nd shooter)**

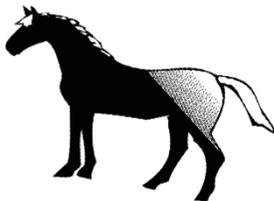
Rifle loaded with 10 rounds on gun horse **(Both shooters)**

The 1st shooter standing at barrel with a hands on your hips. Shooter says **"We are coming for you Hatfield or McCoy"** the posse will respond **"Bring it on McCoy or Hatfield"** **(2nd shooter starts with 1 foot on the steel plate)**

ATB: 1st shooter with pistols knock down the plates on the rack than alternate the circle targets. If the plates are knocked down with the first 5 rounds it will be a 5 second bonus. **Misses will not be counted on the plate rack.** If any plates are standing they will be counted as a miss. Holster pistols. Pick up shot gun and knock down the 2 shot gun targets on the right. Make shot gun safe on the barrel. Move to gun horse and wait. When the 1st shooter moves the second shooter will shoot each circle with 5 shots in any order. Holster pistols and move to the gun horse. When the 2nd shooter holsters their pistols the 1st shooter will pick up rifle and do a 4,2,4 sweep from either direction and make rifle safe move to the left. 2nd shooter will shoot the **same sweep from the other direction.** Make rifle safe and with shot gun knock down the 2 remaining shot gun targets.



Falling Plate Rack



Round Count

10 Rifle
10 Pistol
2 Shotgun

