

STAGE # 1



GRUMPY GRAMPS

Grumpy Gramps leaves the Wiley Coyotes to come down and shoot with the Jackson Hole gang. Well it seems that Johnny Swan doesn't like this to much. He tells Gramps he is getting kind of Grumpy and Gramps grabs his 73 and tells Swan he better back off or else. Johnny says “**Easy does It Gramps**”. But that don't help and Gramps runs his 73 with a vengeance.

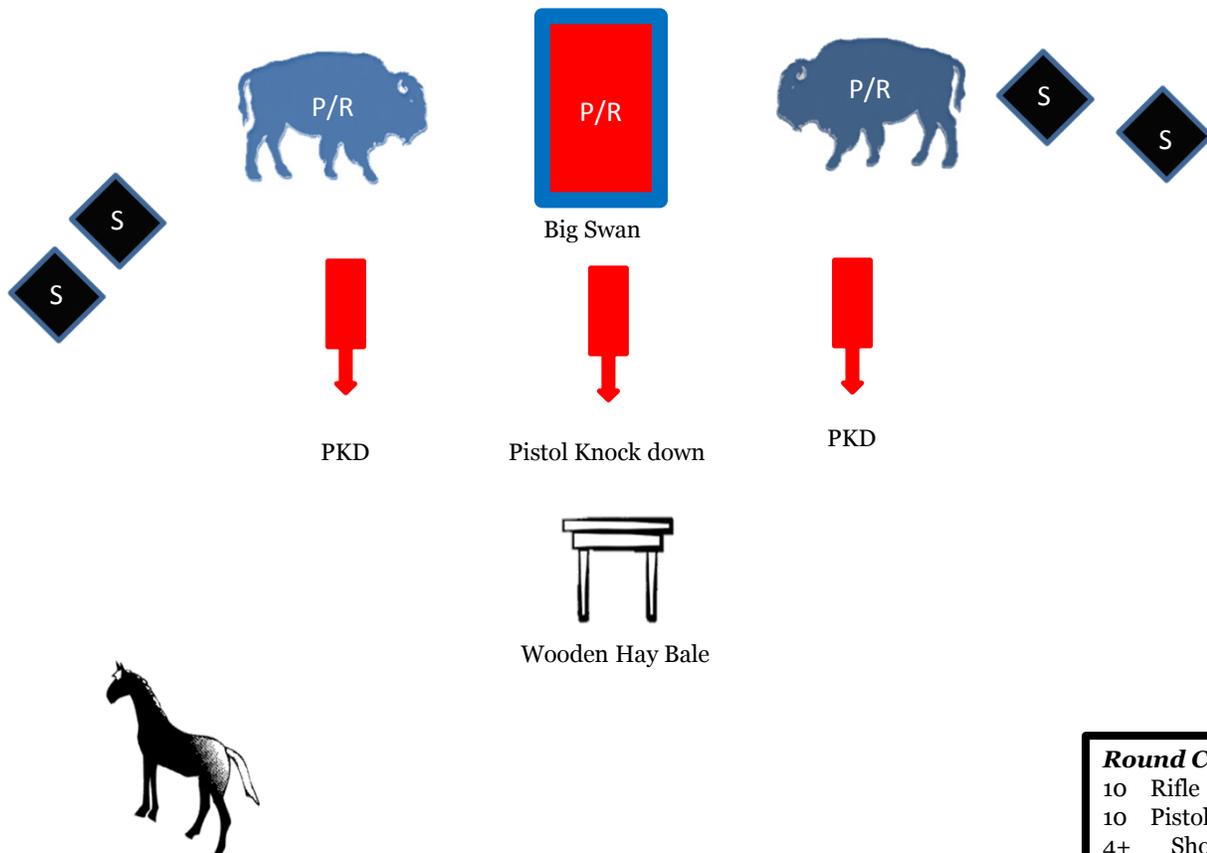
Staging: Rifle loaded 10 rounds on the gun horse

Pistols loaded 5 rounds holstered

Shotgun open and empty on the gun horse

Standing at the gun horse holding in hand shooter says: “**Easy Does it Gramps.**”.

ATB: With your rifle. Double Tap sweep the rifle targets from either end and put the remaining rounds on Big Swan. Make rifle safe on the gun horse. Pick up the shotgun and engage the shotgun on the left and move to the wooden hay bale and engage the 2 right shot gun targets in any order. Make shot gun safe and **in any order** with your pistols put 2 shots on each buffalo and 3 shots on Big Swan and shoot the 3 knockdowns. **If a pistol knockdown is left up pick up your shot gun and shoot Big Swan.**



Round Count	
10	Rifle
10	Pistol
4+	Shotgun

STAGE # 2

TOM PAYNE

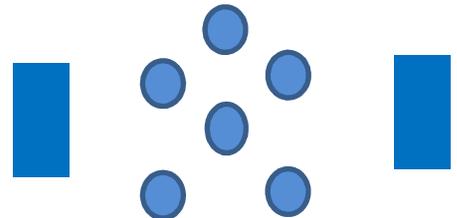
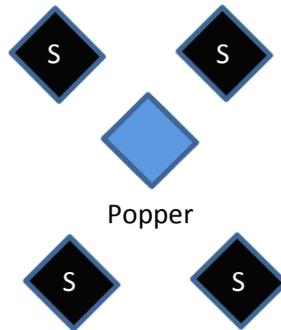
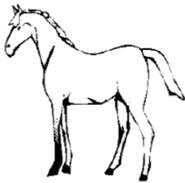


A crowd gathers at the Jackson Saloon and in walks a stranger from Boot Hill. He goes by the name of Tom Payne. As he enters he says “Why Howdy Pilgrim”. He tells the bartender get out your best champagne for the lovely ladies. The bartender asks him who's gonna pay for this expensive bubbly? Well Tom tells him **“I So Got This”**. His attitude seems to have gotten some of the boys a little riled up. Well Tom pulls his smoke wagons and sets them straight and when the smoke clears he is sittin pretty with all the ladies for himself.

Staging: Rifle loaded 10 rounds on the right wooden hay bale
 Pistol loaded 5 rounds holstered
 Shotgun open and empty on the whiskey barrel.

Standing at the wooden hay bale with both hands holding the bottle of Champagne , shooter says; **“I So Got This”**.

ATB: Drop the bottle. Pick up your rifle and do a continuous sweep from either direction starting on the either rectangle. Rectangle, Star, Rectangle, Star, Rectangle, Star Rectangle for 10 rounds. A miss on the star will not be counted as a miss. Make rifle safe and move to the whiskey barrel. Pick up your shot gun and knock down the 4 shot gun targets in any order and then if any plates are left on the Texas Star shoot the popper that many times. Make shot gun safe. Move the gun horse and with your pistols put 5 shots on each cowboy in any order. **But no more than a double tap on either target.**



Texas Star



<u>Round Count</u>	
10	Rifle
10	Pistol
4+	Shot gun



STAGE #3

BUBBA BEAR



Well it seems some cowboy named Biloxi Bob has told his gang to stay put on Welsh Mountain. It appears that one of them, Bubba Bear, has a different idea. He is heading down to see some of the ladies at the Purgatory House. Bob stops him in the Jackson Pass and tells him to turn back. Bubba has a hankerin for the ladies and won't be stopped. Being the gunfighter he is, he pulls both of those pistols yells “**You Ain't Stopping Me Bob**” and starts a blazin. He gets away and goes to the town to see the ladies.

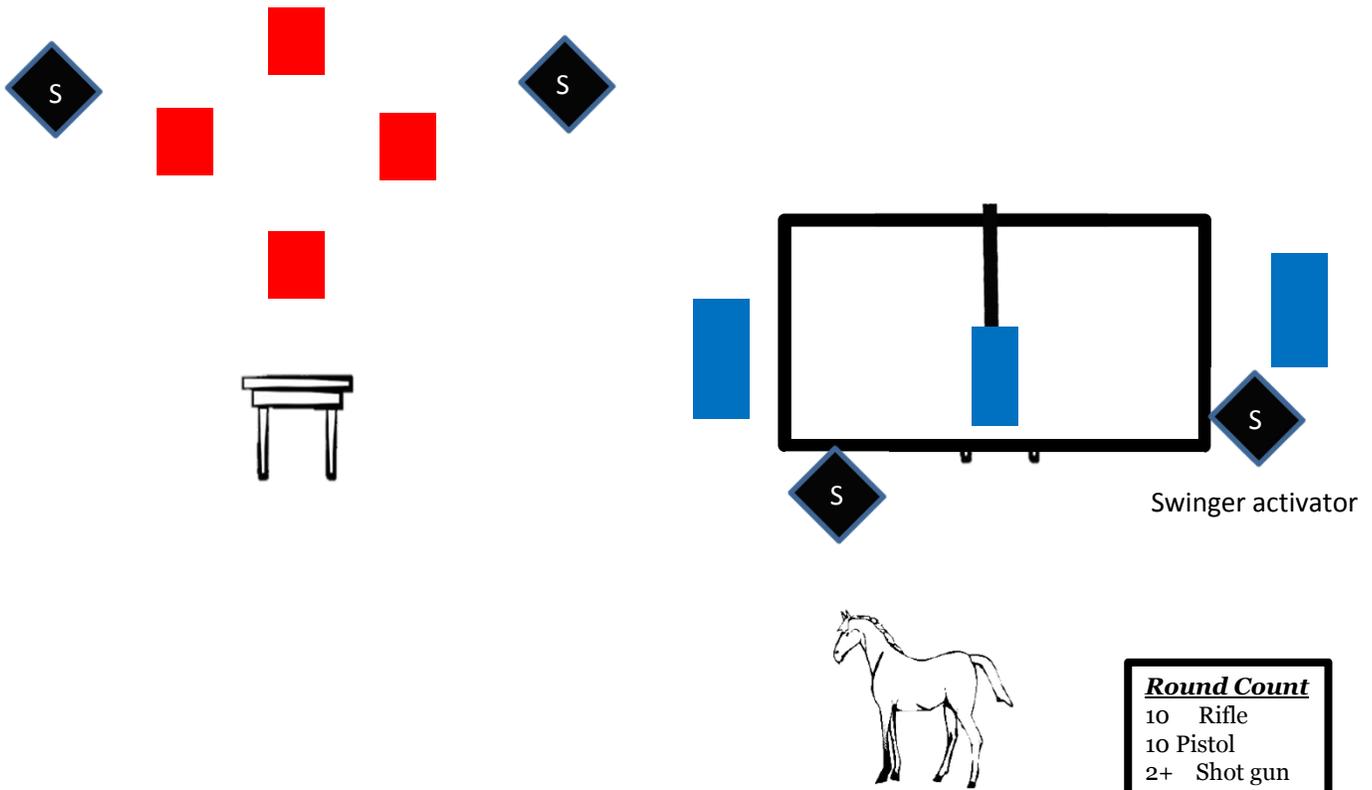
Staging: Rifle loaded 10 rounds gun horse

Pistols loaded 5 rounds holstered

Shotgun open and empty held at port arms at the gun horse.

Standing at the gun horse with shot gun at port arms, shooter says: “**You Ain't Stopping Me Bob**”

ATB: With your shot gun shoot the 2 shotgun targets by the swinger. (This includes the Swinger Activator). Make shot gun safe. Pick up your rifle and do a continuous sweep from either end double tapping the center swinging target. Make rifle safe and pick up your shot gun and move the wooden hay bale and shoot the 2 shot gun knockdowns in any order. Make shot gun safe. With your pistols do a continuous sweep starting on any target with a double tap and single tap the next 3 targets than repeat with the second five rounds.



STAGE # 4



ZIGGADY ZAG

Trouble starts when Cholula Mike and Cimarron Boca head up north to rustle some steer from the Matamoras ranch. While having filled their quota of steer, once again, they head south to the Jackson Territory. Well the boss of the ranch, Ziggady Zag, is now fed up with these 2 varmints stealing and he catches them at the Banks of the Delaware. Before they can cross the river, they get the wrath of Ziggady's shot gun and he tells them **"It Ends Here"**.

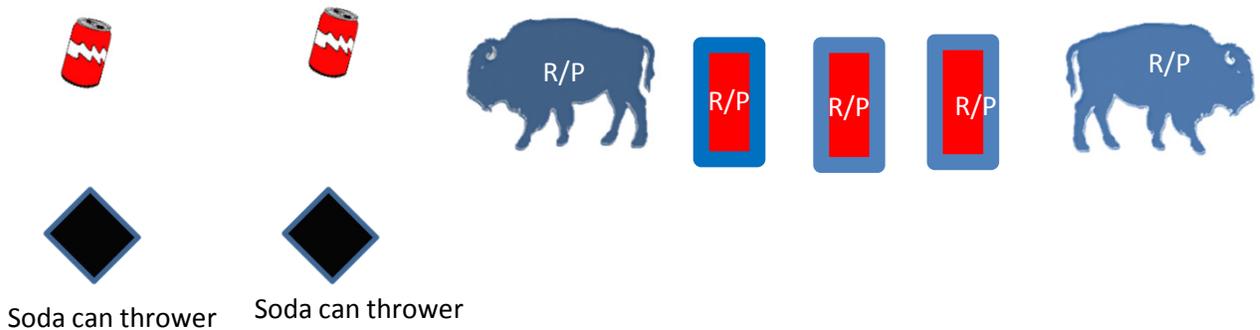
Staging: Rifle loaded 10 rounds staged on the gun horse

Pistols loaded 5 rounds Holstered

Shotgun open and empty staged on the Cactus

Standing at the gun horse with lasso in hands. shooter says: **"It Ends Here!"**.

ATB: *Throw the lasso at the steer head pick up your rifle and do a 3,1,1 sweep starting on either buffalo than repeat from the other side. Make rifle safe. Move to the cactus and pick up your shot gun and engage the can throwers. You will get a 3 second bonus for each can you hit. A miss on the can will not be counted as a miss. Make shot gun safe and move to the wooden hay bale and with pistols repeat the instructions of your rifle.*



Prickly Pear Cactus



<u>Round Count</u> 10 Rifle 10 Pistol 4 + Shotgun

STAGE # 5

BARLEY POP BILL



After Barley Pop Bill disbands his Dakota Badlanders he heads south to see what trouble he can raise. He comes upon the little town of Purgatory in the pineland's of Jackson. He heads to the black smith shop to seek work. Well the towns people don't take to outsiders. When he gets the shop he encounters the proprietors Quaker Kid and Ornery Ike and they tell him to be on his way. Bill says "Ya'll Ain't To Friendly" out comes the shootin irons and when the black smoke clears the town is safe from an Outsider.

Staging: Rifle loaded 10 rounds on the gun horse

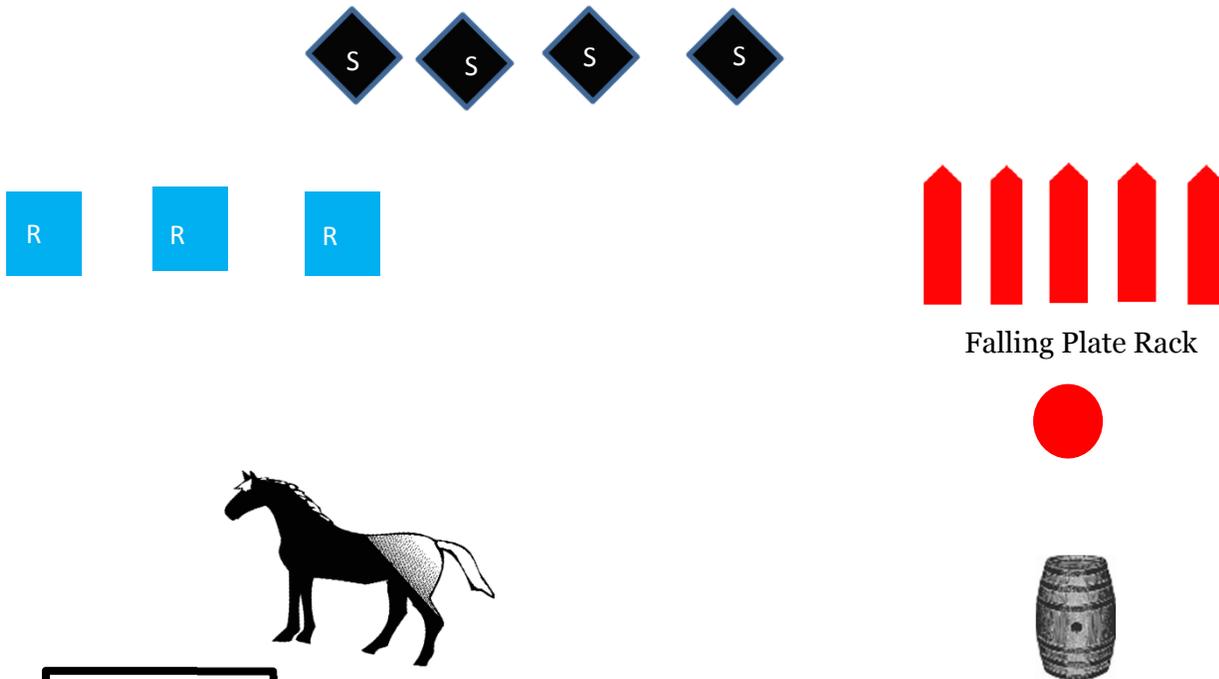
Pistols loaded 5 rounds holstered

Shotgun open and empty on the gun horse

Shooters choice begin at the barrel with pistols or at the gun horse with your rifle.

Standing holding the running iron in both hands the shooter says "Ya'll Ain't To Friendly"

ATB: Drop the iron. If starting with pistols shoot the plate rack for 10 rounds after all plates are down put the remaining on the dump target. Misses don't count on the plate rack and misses count on the dump target. If the 5 plates are down with the 1st 5 shots the shooter will get a 3 second bonus. If starting with rifle do a 1,3,1 sweep from either end and repeat the instructions. Make rifle safe and pick up shot gun and knock down shot gun targets. Move to the other position and complete the stage.



<u>Round Count</u>	
10	Rifle
10	Pistol
4	Shotgun

“Easy does It Gramps”

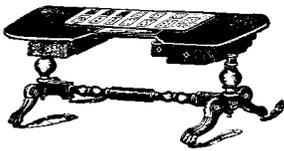
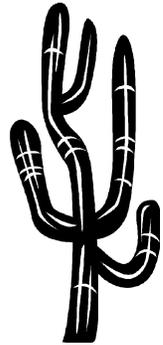
“I So Got This”

“You Ain’t Stopping Me Bob”

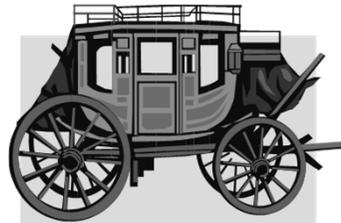
“It Ends Here!”

“Ya’ll Ain’t To Friendly”

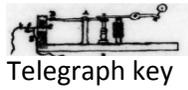
PROPS



Shoot Through Cactus



POSITION C



Telegraph key

